Interactive visualization for opportunistic exploration of large document collections

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> PAWS meeting 4/6/2010

Motivations

Visualize...

Complex structure of highly cross-referenced articles
 Help users to opportunistically explore the information
 Choosing potentially interesting articles
 Highlight more important articles

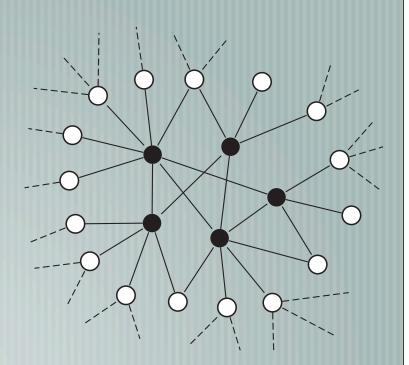
Opportunistic exploration

Exploration

- Start with already known information
- Read initial search/browsing result
- Learn about the subject encounter additional crossreference
- New <u>navigational opportunities</u>

Wivi – Idea

Visualize Wikipedia navigation
 Start from the <u>first</u> article
 Show navigational tips
 To the articles linked from the first section
 Of visited articles



Wivi – Degree of Interest of unvisited articles

Relative Degree of Interest (DOI)
Based on the history of the article graph
A-priori-importance (API)
Distance between article and the current focus (D)
DOI = API - D

Wivi – Degree of Interest of unvisited articles

API – More inbound links from already visited articles \rightarrow more important $API(v) = \frac{d_G(v)}{\varDelta(G)}$

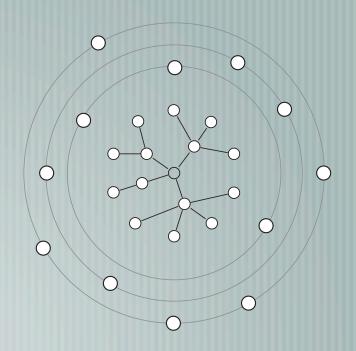
D – temporal distance; by the number of articles a user has visited since the last visit to that article

$$D(\nu) = \frac{1}{d_G(\nu)A(G)} \sum_{\nu_i \in N_G(\nu)} a(\nu_i)$$

For every unvisited vertex v of the graph G, the DOI function assigns a degree of interest to that vertex depending on the already visited vertices [-1,1]

Wivi – Goal of visualization

- Provide a representation of
 - The previously visited articles
 - Their connections to the current article
 - Show navigational hint/ possible future



Wivi – Goal of visualization

- Avoid clutter only the edges connected to the currently read article are shown
- Show texts too Users do not want to use graphical representations alone for navigation
- [Transition animation efficiently perceive the changes and maintain their mental map

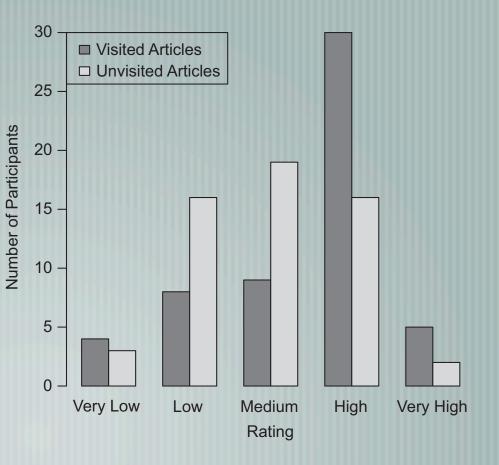


Anonymous remote usability test

- Task (1) Search for subject subjects are interested (2) random selection
- Allowed to perform tasks up to 5 times
- 14 days, 157 people
- 56 people remained after filtering
 - Spent more than 100s
 - Finished the test by filling in the exit questionnaire
- Subjective evaluation only

Results

69.6% of the participants — easy to understand and use
Unvisited articles were not easily found
Invisibility of edges (?)



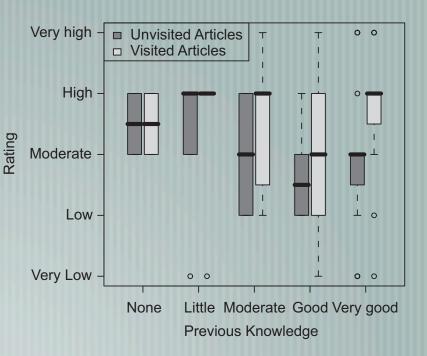
Results

Separate subjects by previous knowledge – K(low), K(high)

K(low) – rating between visited/ unvisited – similar

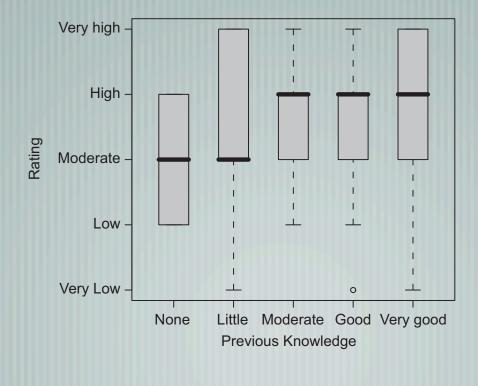
K(high) – visited article – higher rating

Wivi suitable for researching a new subject



Results

- K(high) liked Wivi more



Conclusions

Opportunistic exploratory visualization

Personalized navigation (?) based on Wikipedia link structure and visited articles

Interest-based

(1) InfoSky: A system for visual exploration of very large, hierarchically structured knowledge spaces (2) Evaluating Information Visualization

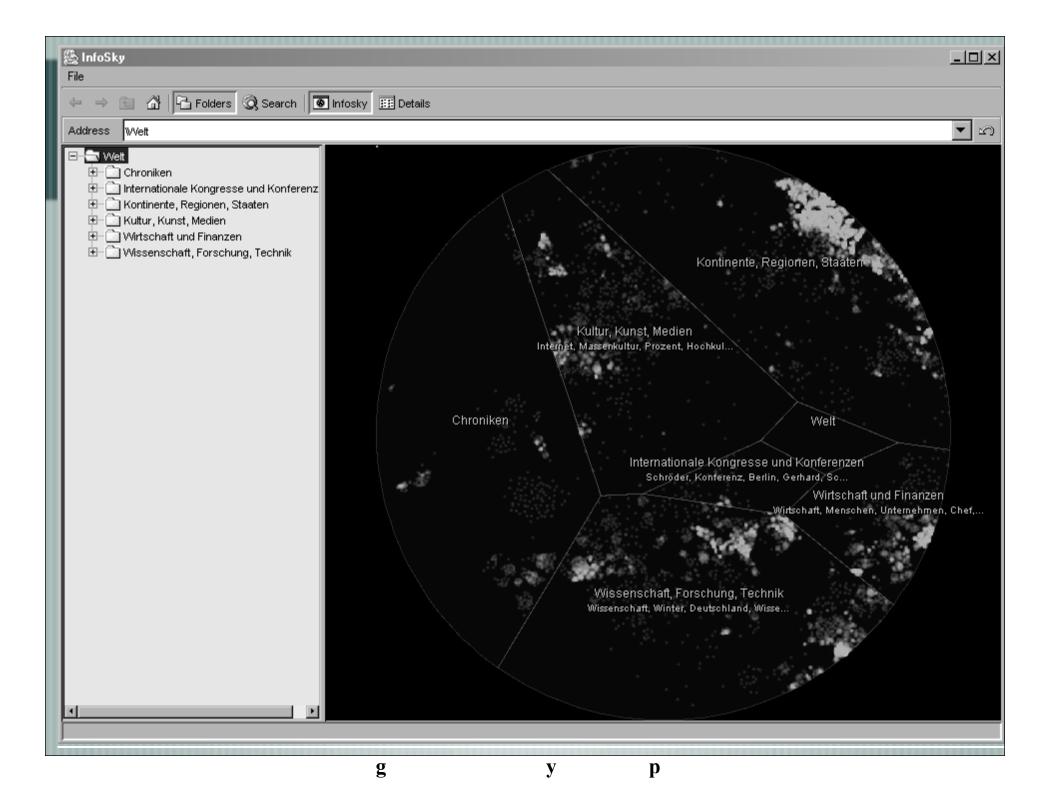
Wolfgang Kienreich, et al. Proceedings der GI Workshopwoche LLWA-Workshop der Fachgruppe FGWM (2003) Keith Andrews AVI 2006 BELIV Workshop

Motivations

- Very large, hierarchically structured document visualization
- Requirements
 - Scalability
 - Hierarchy plus similarity
 - Focus plus context
 - Query plus exploration

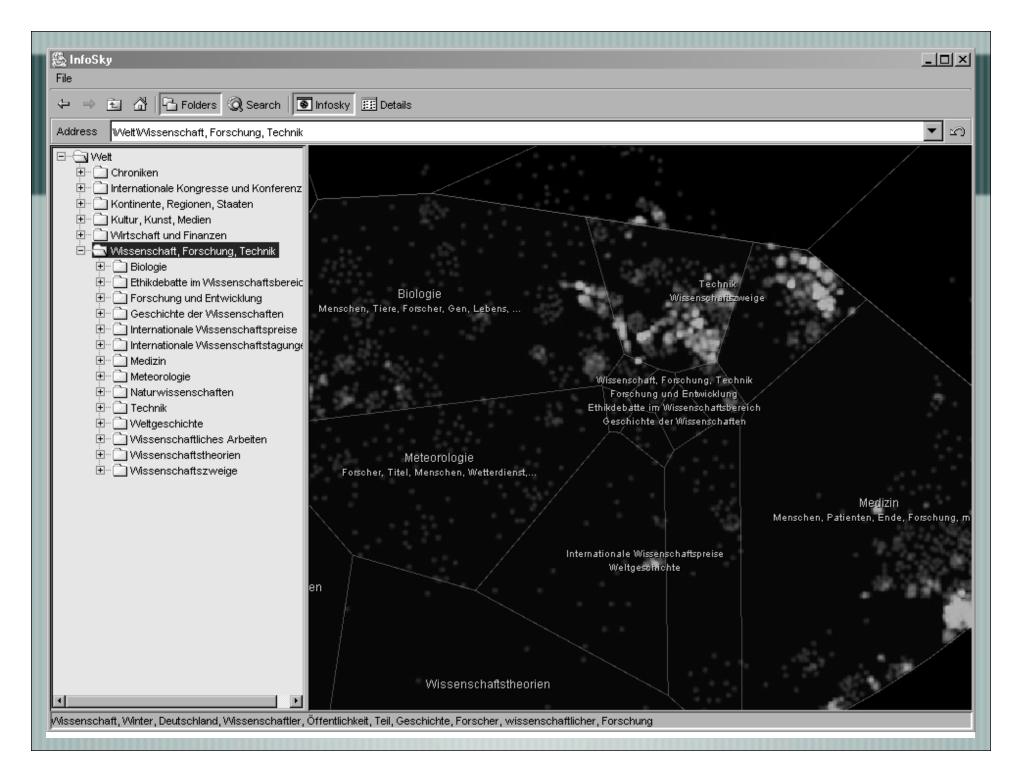
InfoSky

KnowledgeScope
 Galaxy and telescope metaphor
 Similarity-based visualization – document layout and clusters
 Documents – stars; Force-directed layout
 Collection (cluster) – constellation; partitioning



Hierarchy & structure

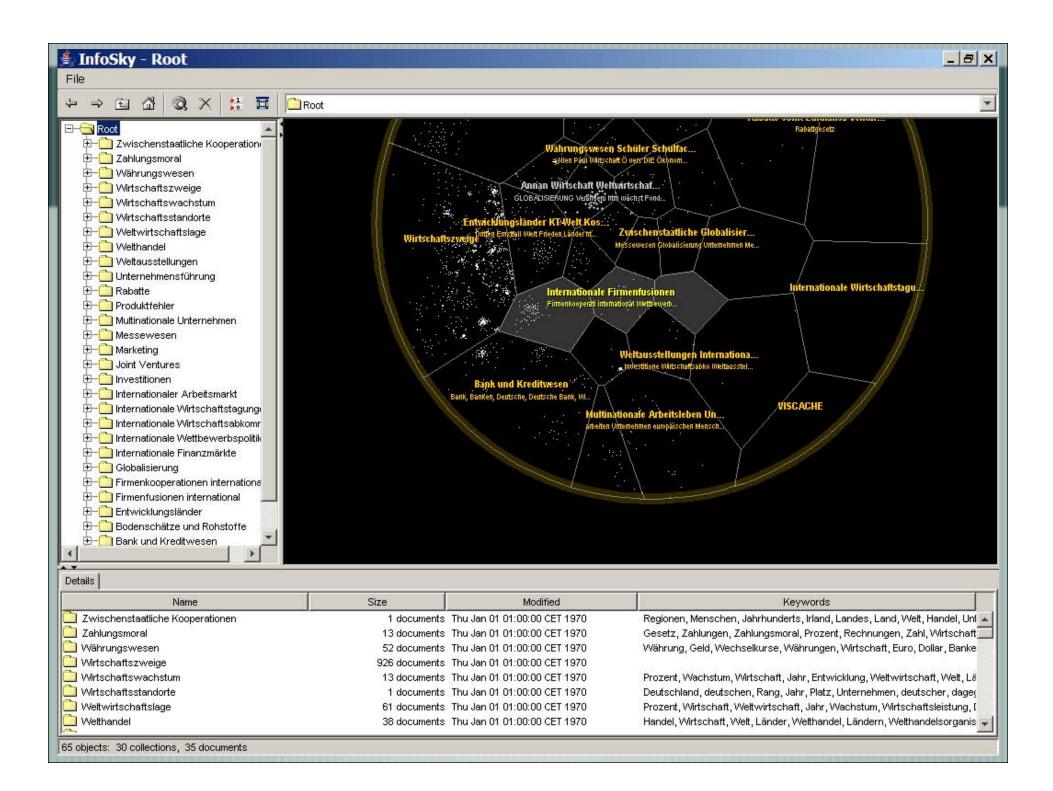
- Navigation
 - Zooming navigate vertically within the hierarchy
 - --- Panning explore across a single level
- E Collections similar ones are placed close to each other
 - Polygons are partition Voronoi diagram
- Tree view is synced



Data and implementation

109,000 German language news articles
 6,900 collections and sub-collections (manual)
 15 levels deep

Formative Testing (Think aloud) Formal Experiment (2002) Users preferred tree view (familiarity) InfoSky was significantly slower Experiment (2004) – Version 2 No significant difference; improved (?)



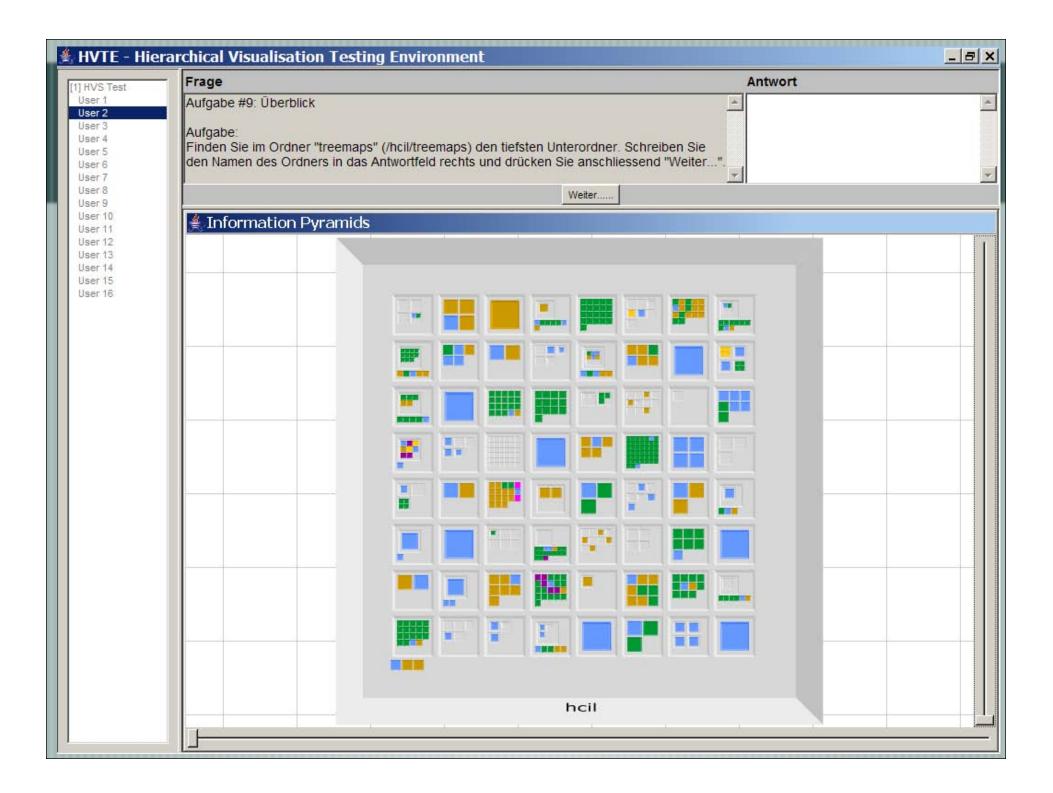
In 2006, 32 test users

Compares 4 hierarchical methods

Tree view, information pyramid browser, tree map browser, hyperbolic browser

Using automated HVTE testing environment

8 tasks divided into overview (2), search (2), count (2), compare (2) tests



No difference between 4 systems

Except, treemap was significantly faster than hyperbolic browser (counting test)

Subjects preferred tree view method significantly to others

Conclusion

Even if performance data show no significant differences, users significantly prefer the tree view

Users will apparently need a great deal of persuading to move from a familiar trusted interface to a new, unfamiliar one

Suggested Strategies

- Looking for experienced analysts rather than CS students (subjects)
- Providing extensive training
- Formulating more involved tasks